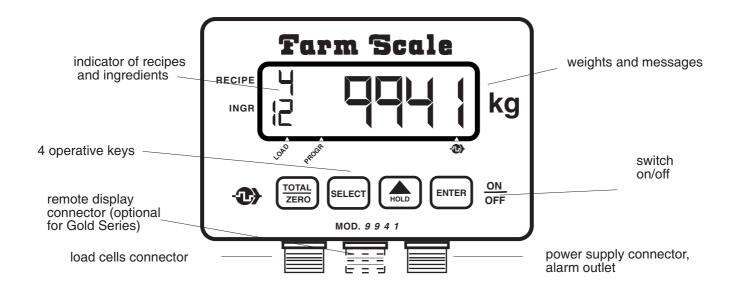
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DESCRIPTION OF THE DEVICE



DIRECT READING

To select the loading and programming functions.

To confirm the loading and programming functions.

SELECT

TOTAL

ZERO

To memorize the value; to recall the total weight; to zero the scale (tare).

To put the weight on hold (page 9).

PROGRAMMING

To memorize the digit and pass to the next one.

To memorize the introduced value and pass to the next one.

To cancel the wrong inserted values. To leave this function.

To increase the value of the digit.

EXECUTION OF RECIPES

To skip the ingredients of the recipe.

To restore the value of a programmed ingredient (p.9)

To put the weight on hold (page 9)

USE AS SIMPLE WEIGHT INDICATOR

Switch the indicator on and wait a few minutes. The system is ready to weigh. Load and you can immediately read - on the display - the value corresponding to the loaded weight. At the beginning it might be necessary to adjust the zero, because the mechanical parts of the weighsystem need some time to settle.

How to tare the system

Keep the key TOTAL pressed; the display will show TARE. The system goes automatically to zero.

Partial weighing

To make loading of different ingredients easier, you can put the weighing system on partial zero. Press $\frac{\text{TOTAL}}{\text{ZERO}}$ and the display shows $\frac{\text{nt}}{\text{0}}$. Load now. If you press again $\frac{\text{TOTAL}}{\text{ZERO}}$ it will show the total weight $\frac{\text{TOTAL}}{\text{TERO}}$.

PROGRAMMING

Farm Scale mod. 9941 has a memory able to store programs of 4 recipes including 12 ingredients each, which can be used for loading and unloading. For the 9941 Gold Series 15 recipes of 16 ingredients are available.

You can program the ingredients of the recipes in two different ways:

- total weight (the ingredients are expressed in total kilos)
- proportional with number of head

To write, retrieve, check and execute the program, use the four keys present on the indicator.

The user should prepare a list of all the ingredients values in order to program the computer correctly.

Programming with total weight

Example - Program the recipe N.1 including the following ingredients:

N.1 of 110 kg, N.2 of 225 kg, N.3 of 1120 kg and N.4 of 120 kg.

Go on as follows: switch the indicator on and wait a few minutes.

PRESS		DISPLAY
SELECT	Twice; the indicator display shows	PrG
ENTER	To confirm that you want to program; the indicator display shows	$\begin{bmatrix} 1 & 0 \end{bmatrix}$
ENTER	To confirm recipe N.1; the number of head is shown	¹ 0000
ENTER	The program is with total weight, so leave the value at "0"	1 0000
SELECT	To memorize the 1st digit and to select the next one	1 0000
HOLD	To increase the 2 nd digit	1 0010
SELECT	To memorize the 2 nd digit and to select the next one	1 0010
HOLD	To increase the 3 rd digit	1 0110
ENTER	To memorize the value of the ingredient N.1 and to show the ingredient N.2	1 0000
HOLD	To increase the 1 st digit	$\begin{bmatrix} 1 & 0005 \end{bmatrix}$
SELECT	To memorize the 1st digit and to select the next one	1 0005
HOLD	To increase the 2 nd digit	1 0025
SELECT	To memorize the 2 nd digit and to select the next one	1 0025
HOLD	To increase the 3 rd digit	1 0225
ENTER	To memorize the ingredient N.2 and to show the value of the ingredient N.3	1 0000

r	

SELECT	To memorize the 1st digit and to select the next one	1 0000
HOLD	To increase the 2 nd digit	1 0020
SELECT	To memorize the 2 nd digit and to select the next one	1 0020
HOLD	To increase the 3 rd digit	1 0120
SELECT	To memorize the 3 rd digit and to select the next one	¹ / ₃ 0120
HOLD	To increase the 4 th digit	$\begin{bmatrix} 1 & 1120 \end{bmatrix}$
ENTER	To memorize the value of the ingredient N.3 and to show the value of the ingredient N.4	1 0000
SELECT	To memorize the 1st digit and to select the next one	1 0000
HOLD	To increase the 2 nd digit	1 0020
SELECT	To memorize the 2 nd digit and to select the next one	1 0020
HOLD	To increase the 3 rd digit	1 0120
ENTER	Press more times to skip to the other ingredients and to display the total of the recipe.	¹ 1575

To leave the PROGRAM function, press the key $\begin{bmatrix} \frac{1}{2} \end{bmatrix}$



for 3 seconds.

LOAD Recipe N.1 total weight

PRESS		DISPLAY
SELECT	To select the load function	LoAd
ENTER	To confirm the load function and to show the recipe number 1	¹ 1575
ENTER	To confirm the execution of the recipe N.1. "inGr" is displayed and a tone confirms that the system is ready to load.	1 110

Load and you will notice that the value will decrease in proportion to the amount loaded.



When 85% of the load has been reached, you will hear an intermittent signal: load with care. When 100% has been reached, you will hear a continuous signal: stop loading immediately.

The continuous signal lasts for 5 seconds. After that, the value of the ingredient N.2 will appear on the display. It is ready to be loaded. When the 4 ingredients are loaded, the total weight is displayed.

PROGRAMMING PROPORTIONAL WITH NUMBER OF HEAD

Example - Program the recipe N.2 for 123 cows including the following ingredients: N.1 of 1,10 kg, N.2 of 2,25 kg, N.3 of 9,20 kg and N.4 of 0,72 kg

Go on as follows: switch the indicator on and wait a few minutes.

PRESS		DISPLAY
SELECT	Twice; the indicator display shows	PrG
ENTER	To confirm that you want to program; the indicator display shows you the amount of the recipe N.1 (previous example)	¹ 1575
HOLD	To increase the recipe number	$\begin{bmatrix} 2 \\ t \end{bmatrix}$
ENTER	To confirm recipe N.2; the number of head is displayed	² 0000
HOLD	To increase the 1st digit	² 0003
SELECT	To memorize the 1st digit and to select the next one	² 0003
HOLD	To increase the 2 nd digit	² 0023
SELECT	To memorize the 2 nd digit and to select the next one	² 0023
HOLD	To increase the 3 rd digit	² 0123
ENTER	To memorize the number of head and to show the ingredient N.1	2 00.00
SELECT	To memorize the 1 st digit and to select the next one	$\begin{bmatrix} 2 & 00.00 \end{bmatrix}$
HOLD	To increase the 2 nd digit	2 00.10
SELECT	To memorize the 2 nd digit and to select the next one	2 00.10
HOLD	To increase the 3 rd digit	$\binom{2}{1}$ 01.10
ENTER	To memorize the ingredient N.1 and to show the value of the ingredient N.2	2 00.00
HOLD	To increase the 1st digit	2 00.05
SELECT	To memorize the 1st digit and to select the next one	2 00.05
HOLD	To increase the 2 nd digit	² 00.25
SELECT	To memorize the 2 nd digit and to select the next one	2 00.25
HOLD	To increase the 3 rd digit	2 02.25
ENTER	To memorize the value of the ingredient N.2 and to show the value of the ingredient N.3	2 00.00

LOAD

SELECT	To memorize the 1st digit and to select the next one	$\binom{2}{3}$ 00.00
HOLD	To increase the 2 nd digit	$\frac{2}{3}$ 00.20
SELECT	To memorize the 2 nd digit and to select the next one	² / ₃ 00.20
HOLD	To increase the 3 rd digit	² / ₃ 09.20
ENTER	To memorize the value of the ingredient N.3 and to show the value of the ingredient N.4	2 00.00
HOLD	To increase the 1st digit	² / ₄ 00.02
SELECT	To memorize the 1st digit and to select the next one	² / ₄ 00.02
HOLD	To increase the 2 nd digit	$\begin{bmatrix} 2 & 00.72 \end{bmatrix}$
ENTER	Press more times to skip to the other ingredients and to display the total of the recipe.	² 13.27

To leave the PROGRAM function, just press the key $\left(\frac{\text{TOTAL}}{\text{ZERO}}\right)$ for 3 seconds.

Recipe N.2 proportional with number of head

PRESS		DISPLAY
SELECT	To select the load function	LoAd
ENTER	To confirm the load function and to show the recipe number 1 and the total weight.	¹ 1575
HOLD	To go to the recipe N. 2. The display shows the number of head.	² 123

To confirm the recipe N.2. The number of head is blinking and can be changed now, if necessary.

2 0123

To confirm the number of head. "inGr" is displayed and a tone confirms that the system is ready.

To confirm the number of head. "inGr" is displayed and a tone confirms that the system is ready.

Load and you will notice that the value will decrease in proportion to the amount loaded.



ENTER

When 85% of the load has been reached, you will hear an intermittent signal: load with care. When 100% has been reached, you will hear a continuous signal: stop loading immediately.

The continuous signal lasts for 5 seconds. After that, the value of the ingredient N.2 will appear on the display. The ingredient is ready to be loaded. When the 4 ingredients are loaded, the total weight is displayed.

ADDITIONAL FUNCTIONS

Unload with alarm

The programmed ingredients can be used for loading or unloading. So a recipe can be programmed with values for unloading.

Restore function

While you are loading or unloading the ingredients of a recipe, it is useful sometimes to restore the programmed value after a displacement. In order to do that, press once the key $\frac{\text{TOTAL}}{\text{ZERO}}$ and the system is ready to load or unload the programmed value.

HOLD function

While you are loading or unloading, when the feeder is moving or standing on uneven ground, it is sometimes necessary to put the weighing system on hold. In order to do that, press once the key . To cancel this function press again .

DISPLAYED MESSAGES

HEllo	The system is switched on	out	Alarm outlet damaged
BAtt	Battery level	t 12.5	Battery value
tArE	Taring the system	Err	Tare error
LoAd	Loading function	Or-L	Out of range (low)
PrG	Program function	Or-H	Out of range (high)
HoLd	Weight is on "hold"		

MAINTENANCE

Farm Scale mod. 9941 does not require any regular maintenance, however it is necessary to check the conditions of the system periodically.

- 1) Make sure that there are no disturbing elements between the supporting chassis and the platform or the container, the basin, feeder, etc.
- 2) Make sure that the load cells are undamaged (no cracks or dents) and not rusty or corroded by acids.
- 3) Make sure that there is space enough between the chassis and the components of the weighing system.
- 4) Make a test by loading a weight on each corner: the amount displayed must always be nearly the same.
- 5) Make sure that the connectors are tight and that the cables are undamaged (no cuts or abrasions). Remember that, where food is stored or handled, small rodents often gnaw cables situated in hidden or scarcely reachable places.

BATTERY TEST

The battery test should be made periodically to make sure that the electric voltage is within the optimal range.

The indicator is switched off: keep the ENTER key pressed and switch the indicator on by using "ON/OFF". Read the tension value. You can leave the indicator a long time in this position, so you can check how the battery is working (efficiency and voltage maintenance). The value should be between 12 and 14,5 volt. To leave this function, press the "ENTER" key.

TROUBLES AND SOLUTIONS

Here is a list of troubles and their solutions. If your problem with the weighing system is not included in this list, call your seller or the producer Perin WEIGHMASTER.

Attention: switch the Farm Scale on at least 10 to 15 minutes before the tests.

check polarity, connections, external fuses, battery and cables. recharge the battery; check connections, external fuses, battery, cables. check the state of the load cells, cables and connectors.
recharge the battery; check connections, external fuses, battery, cables.
check the state of the load cells, cables and connectors.
the indicator is switched on. Disconnect the load cells one by one. If the load cells are all right, then check the junction box and the cable connecting it to the indicator.
the system is probably not calibrated. It may have received shocks or it has moved on uneven grounds or it has settled (see "partial weighing").
check the zero. Make sure that there are no disturbing elements between chassis and counterchassis. Put a test weight on every corner, possibly near the load cells. If one of the cells presents great differences in comparison to the others, ask for technical assistance.
check the binary connector. Use a 12 Volt battery to supply separately the alarm device. Substitute it with a new alarm if necessary.
out of range (high or low): check the connectors and the load cell cables; disconnect the load cells one by one. Substitute the damaged element. Reset the connections.
recharge the battery and reset the connections.

DECLARATION OF CONFORMITY

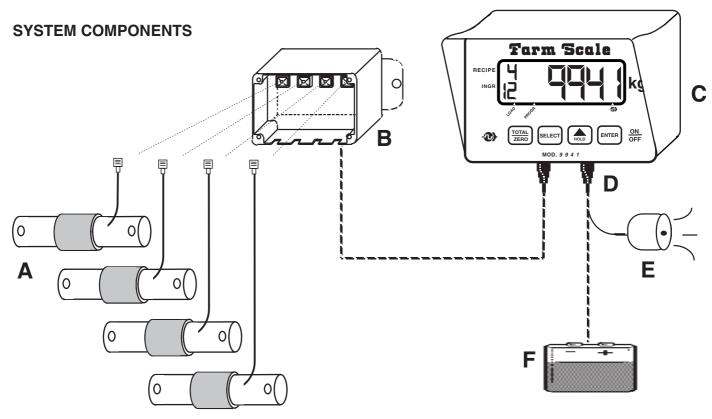


PERIN WEIGHMASTER S.r.I. declares that the electronic equipment Farm Scale mod. 9941 is in accordance with the rules specified by the directive EMC 89 / 336 - 93 / 68.

Codogno, 19 March 1999

The technical head

Fabio Perin



A) Load cells

- D) Connection cable for current supply
- B) Load cells junction box and connection cable
- E) Acoustic warning (alarm)

C) Weight indicator

F) Power source (12 V)

TECHNICAL DETAILS	9941	9941 GOLD SERIES
 MICROPROCESSOR CIRCUIT ON A SINGLE BOARD SUPPLY VOLTAGE WORKING TEMPERATURE CONNECTORS MILITARY - TYPE DISPLAY TYPE DIGITS FOR THE WEIGHT: AND FOR THE RECIPE AND THE INGREDIENT NUMBER: INDICATOR FOR THE FUNCTIONS: EXECUTION AND PROGRAMMING 	12V 0,3 A -10° /+40°C LCD backlit 5 DIGIT H 25 mm 3 DIGIT H 10 mm	12V 0,3A -10° / +40°C LED red 4 DIGIT H 40 mm 4 DIGIT H 10 mm
 PROGRAMMABLE DIVISIONS GREATEST RESOLUTION MEMORY OF RECIPES: EACH WITH PROGRAMMING WITH NUMBER OF HEAD (WITH TWO DECIMARY) 	1 - 2 - 5 - 10 110.00 POINTS 4 RECIPES 12 INGREDIENTS	1 - 2 - 5 - 10 110.000 POINTS 15 RECIPES 16 INGREDIENTS

- PROGRAMMING WITH NUMBER OF HEAD (WITH TWO DECIMALS)
 OR TOTAL WEIGHT
- AUTOMATIC CALCULATION OF THE PROPORTIONAL INCREASE OF THE LOAD INGREDIENTS
- THE INGREDIENTS CAN BE USED FOR THE LOADING OR THE UNLOADING
- PREALARM AT 85%, ALARM (FOR 5 sec.) AT THE COMPLETE LOADING / UNLOADING
- "Err Out" MESSAGE IN CASE OF SHORT CIRCUITS AT THE OUTLET
- "bAtt" MESSAGE IN CASE OF LOW BATTERY LEVEL
- TARING AND CALIBRATION WITH A BUTTON
- HERMETIC ENCLOSURE OF ABS
- REMOTE DISPLAY OUTPUT (OPTIONAL)

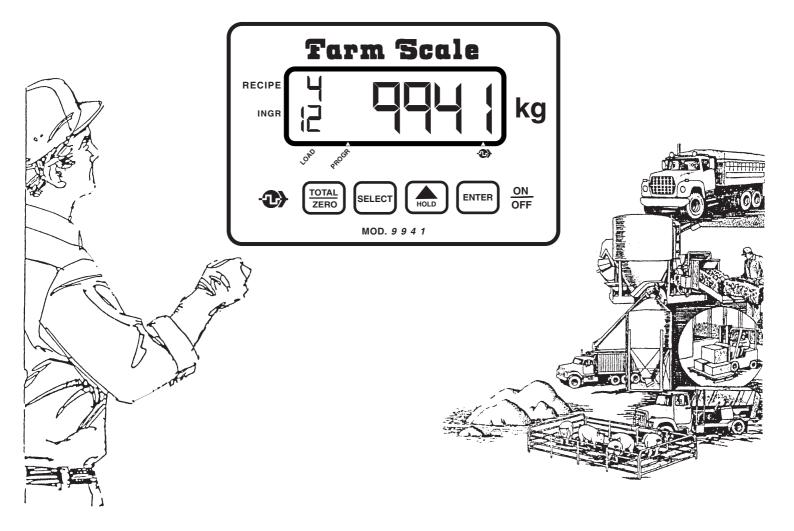




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Farm Scale

mod. 9941 mod. 9941 Gold Series



HANDBOOK